

BRAIN GAMES FOR KIDS



Ages 3 to 4 years
LEVEL 2

Kidvive Fun & Learn Activity School is an online learning platform designed for children aged 2 to 6 years. Our school offers a carefully structured curriculum across four levels: ECD (2-3 years), Play (3-4 years), Nursery (4-5 years), and KG (5-6 years), focusing on the developmental needs of young learners. Each level is designed to provide children with a strong foundation in key academic areas while making learning engaging and enjoyable.

In the ECD level, we emphasize parental involvement, guiding parents on how to teach their children essential skills in motor development, communication, and early cognitive abilities. The goal is to create a strong foundation at home that supports children's early learning.

At the Play level, children begin learning alphabets, words, tracing, and rhymes while also exploring basic math and science concepts. The curriculum is designed to keep children engaged and curious, offering subjects like Bangla, English, Math, Storybooks, and Coloring, all taught in a fun and interactive way.

The Nursery level builds on these skills by introducing sentence formation, expanding vocabulary, and diving deeper into intermediate science concepts. Children are also encouraged to develop their critical thinking and problem-solving abilities through subjects like Bangla, English, Math, and Storybooks.

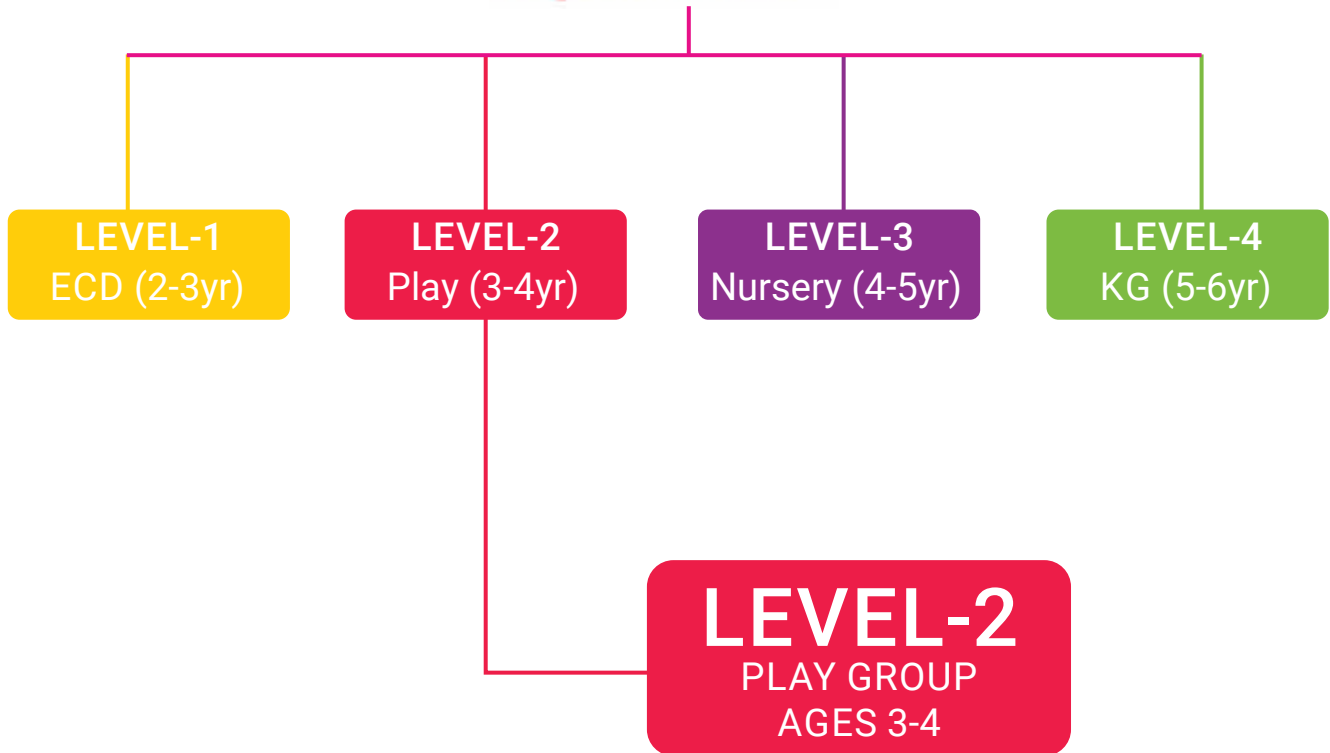
In the KG level, children refine their sentence-making, continue learning math and science, and work on writing skills with fill-in-the-blank rhymes. This level focuses on preparing children for formal schooling, giving them the necessary tools to succeed in a school environment.

At Kidvive Fun & Learn Activity School, we combine interactive learning and engaging activities with a focus on parental involvement, ensuring that children receive a well-rounded education. Our goal is to make learning enjoyable while providing children with the skills they need for future academic success.



Fun, Learn & Grow





The Play level is designed to enhance early learning skills through interactive and engaging activities. At the Play level, children begin their educational journey by learning alphabets, words, tracing, and rhymes memorization. They are introduced to basic science concepts and start engaging with subjects like Bangla, English, Math, Storybooks, and Coloring Books. This stage encourages interactive and creative learning to build a strong foundation for future studies.

Innovation by : Md Abdullah Al Mamun
Designed by : Md Khairul Islam Tuhin



Fun, Learn & Grow

About Our Program

Play (Level 2) Ages 3-4

The Play level is the foundation stage where children start formal learning in a fun and engaging way. This level focuses on alphabets, words, tracing, and rhymes memorization, which helps build early literacy skills. Children also develop fine motor skills through tracing and coloring exercises, preparing them for proper handwriting in later stages.

A key highlight of this level is the introduction of basic science concepts, encouraging kids to explore their surroundings and develop curiosity. Children engage in age-appropriate experiments and observations to understand the world around them. They begin learning Bangla by recognizing letters and forming simple words. In English, they get introduced to alphabets, sounds, and basic vocabulary. Math at this stage includes identifying numbers, counting, and understanding basic shapes. Storybooks become an essential part of learning, helping children improve listening and comprehension skills. Coloring activities further enhance creativity and motor coordination.

Learning Outcome



Linguistic Skills



Social & Emotional Skills



Routine Building



Sensory Development



Confidence Building



Growing Healthy Body



Scientific Thinking & Inquiry



Environmental Awareness



Fine Motor Skill



Visual & Auditory Skills



Nurturing Creativity



Building Brain Power



Moral Values



Creativity & Imagination



Communication Skill



Developing Life Skill

Where to find our books and enroll in school?



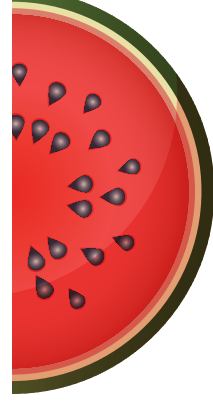
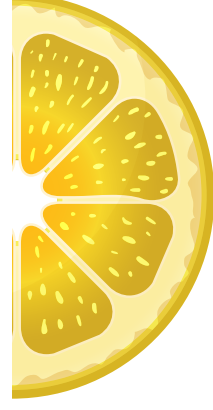
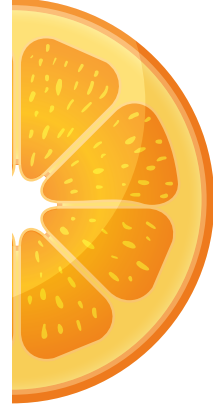
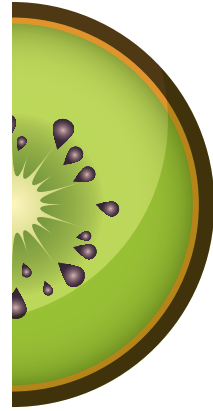
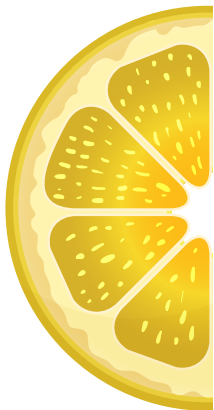
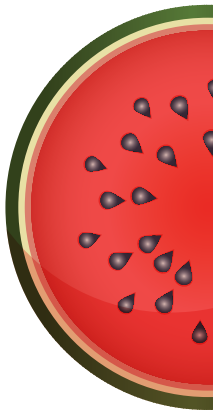
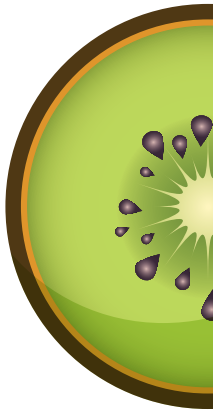
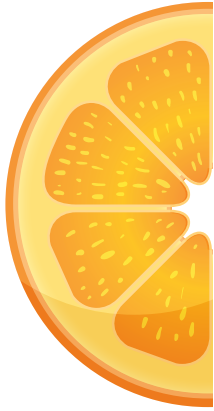
www.kidviveschool.com

For more detail: +8801601-975313

Fun, Learn & Grow

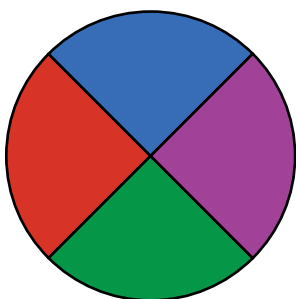


Match the correct halves



Match the correct color code

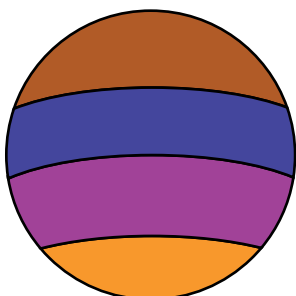
1



A



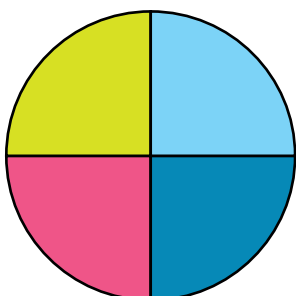
2



B



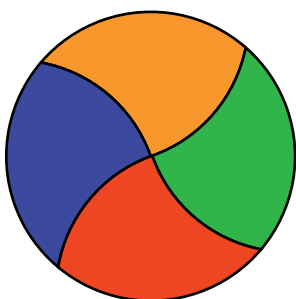
3



C



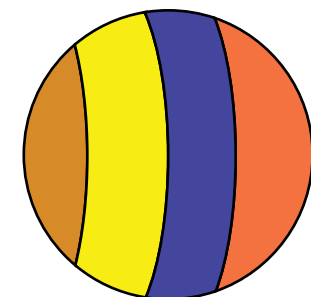
4



D



5

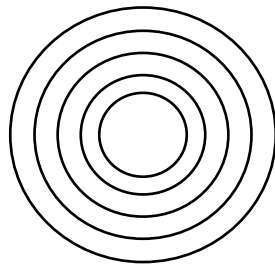


E

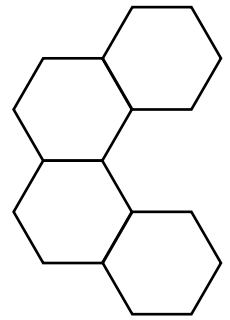
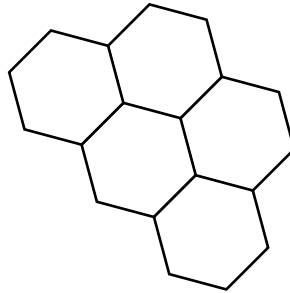
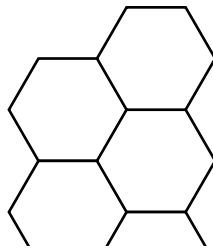
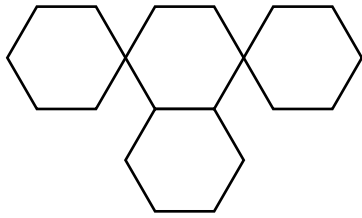
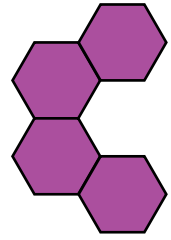
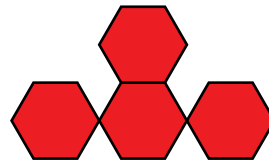
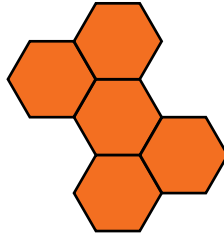
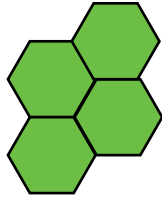
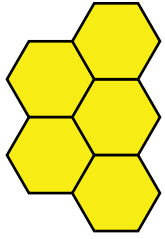


Draw the correct shape over it

Example



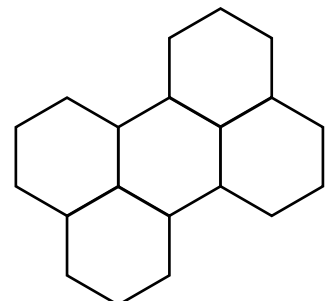
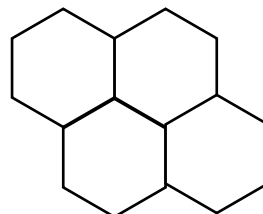
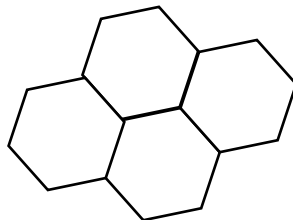
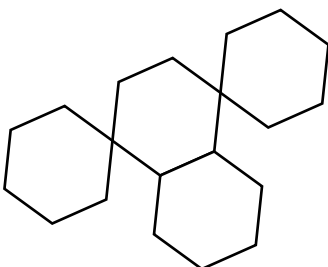
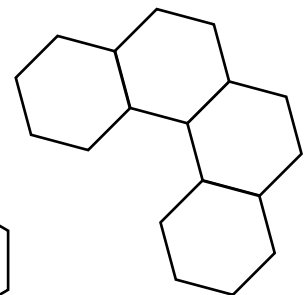
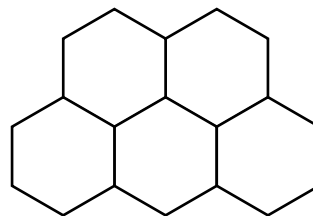
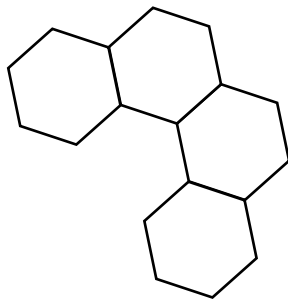
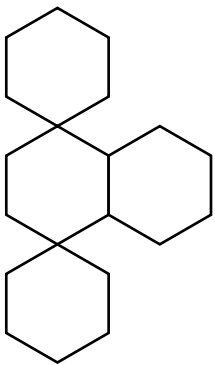
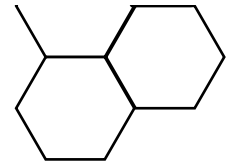
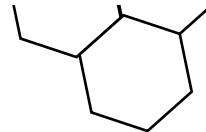
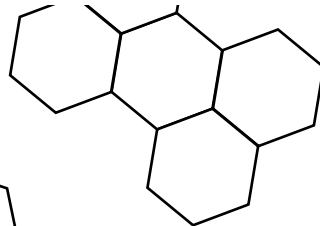
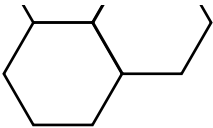
Color the right pattern with the shape



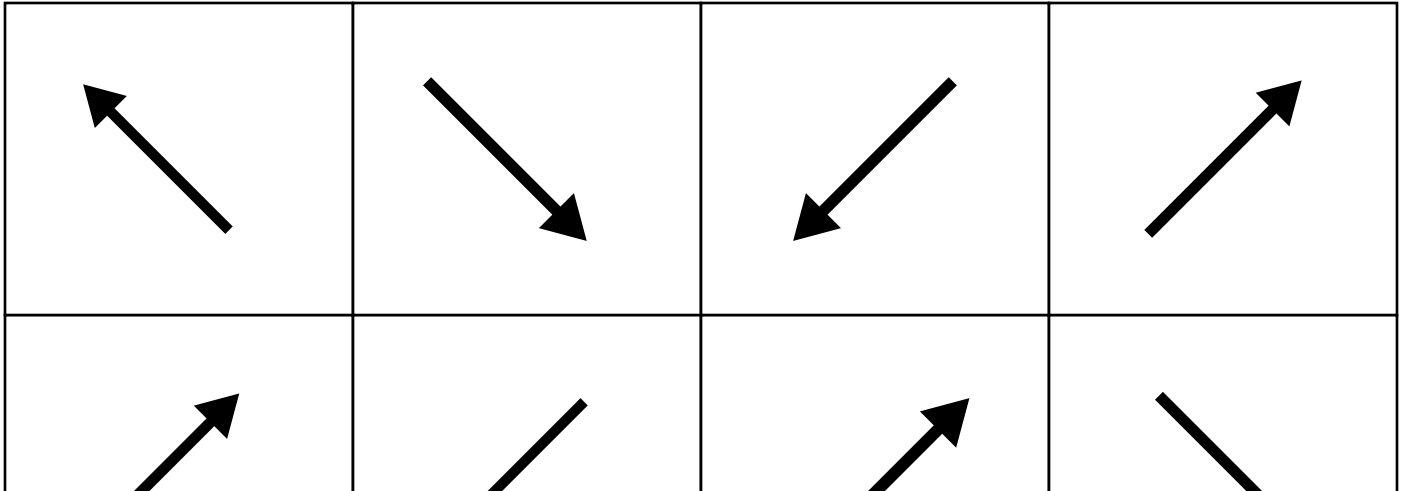
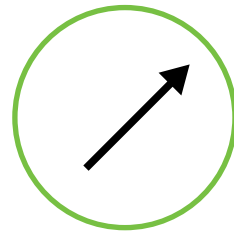
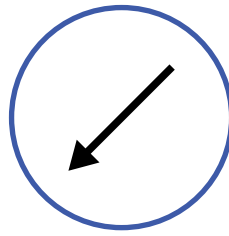
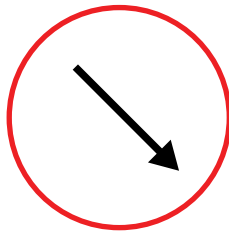
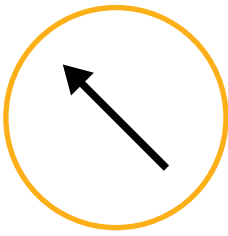
Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



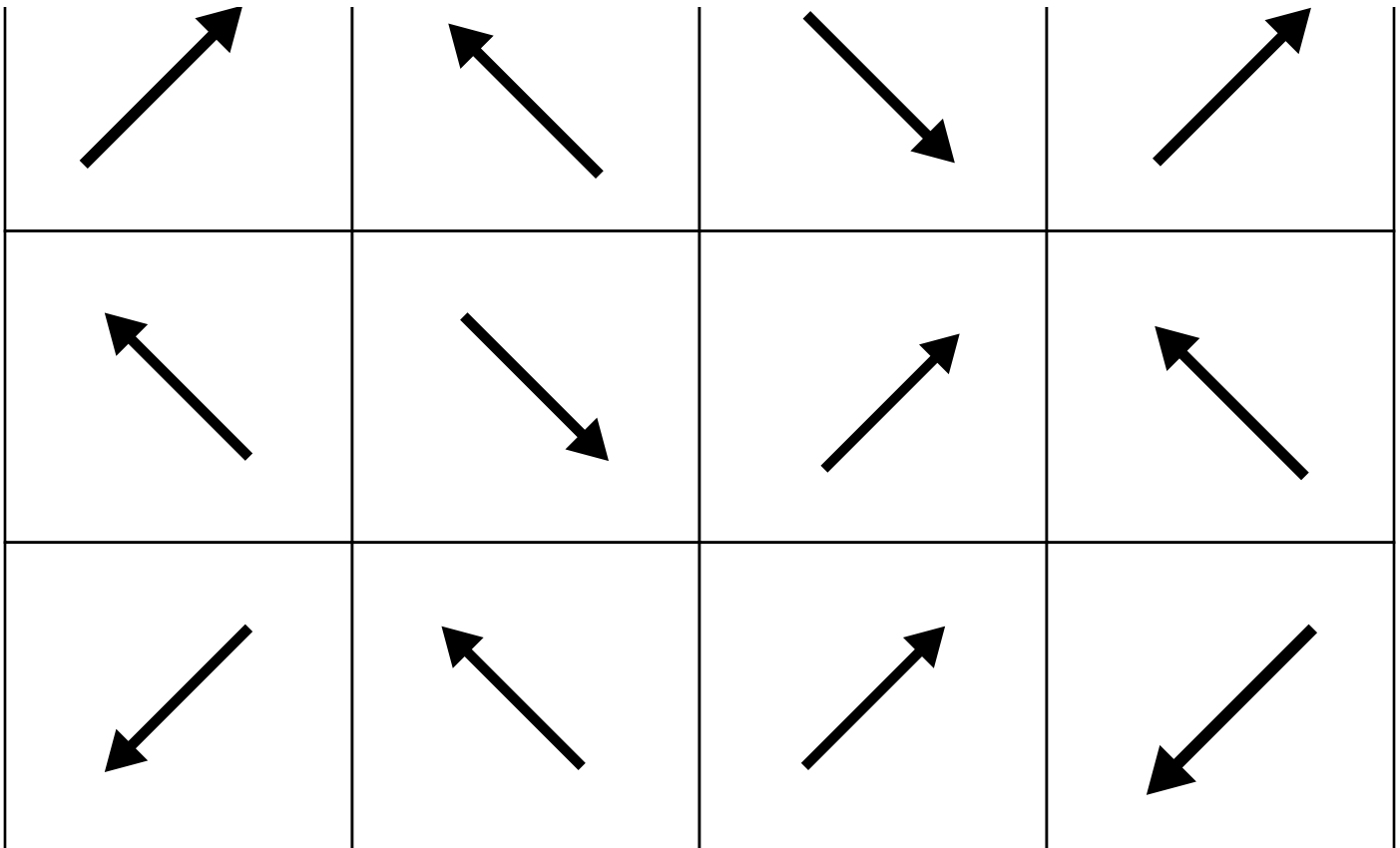
Circle the correct arrow with the right color



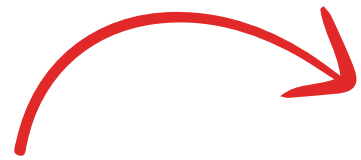
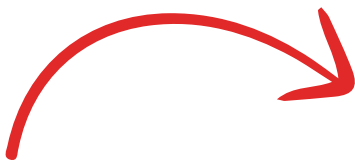
Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



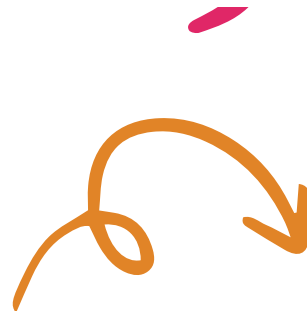
Match the the arrows



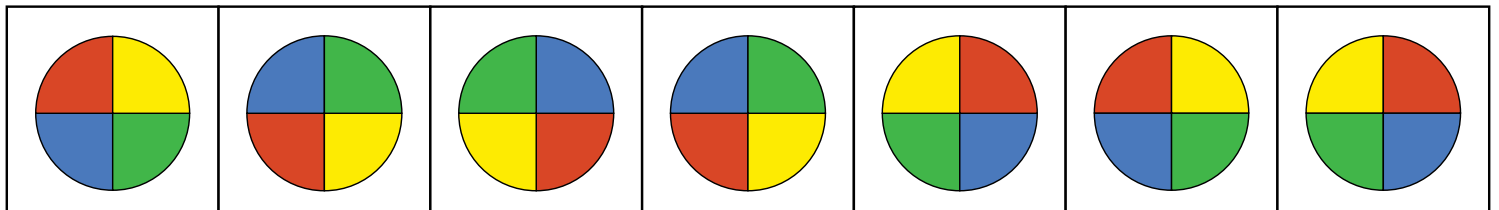
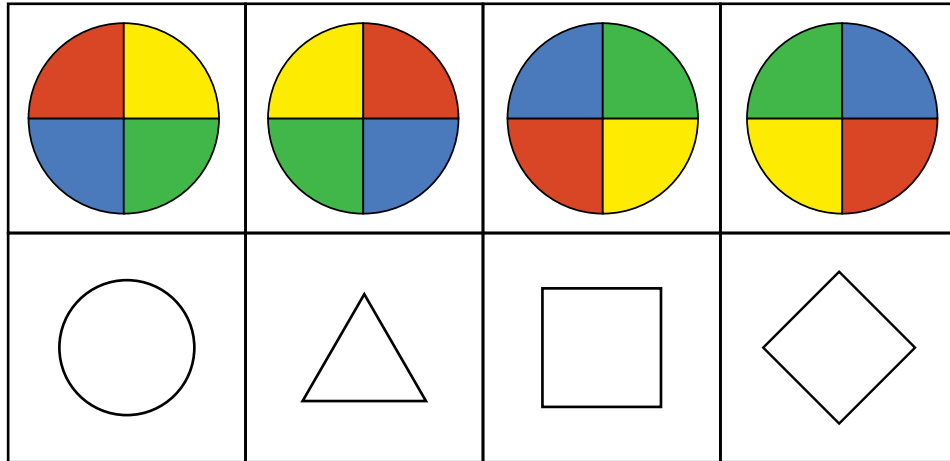
Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



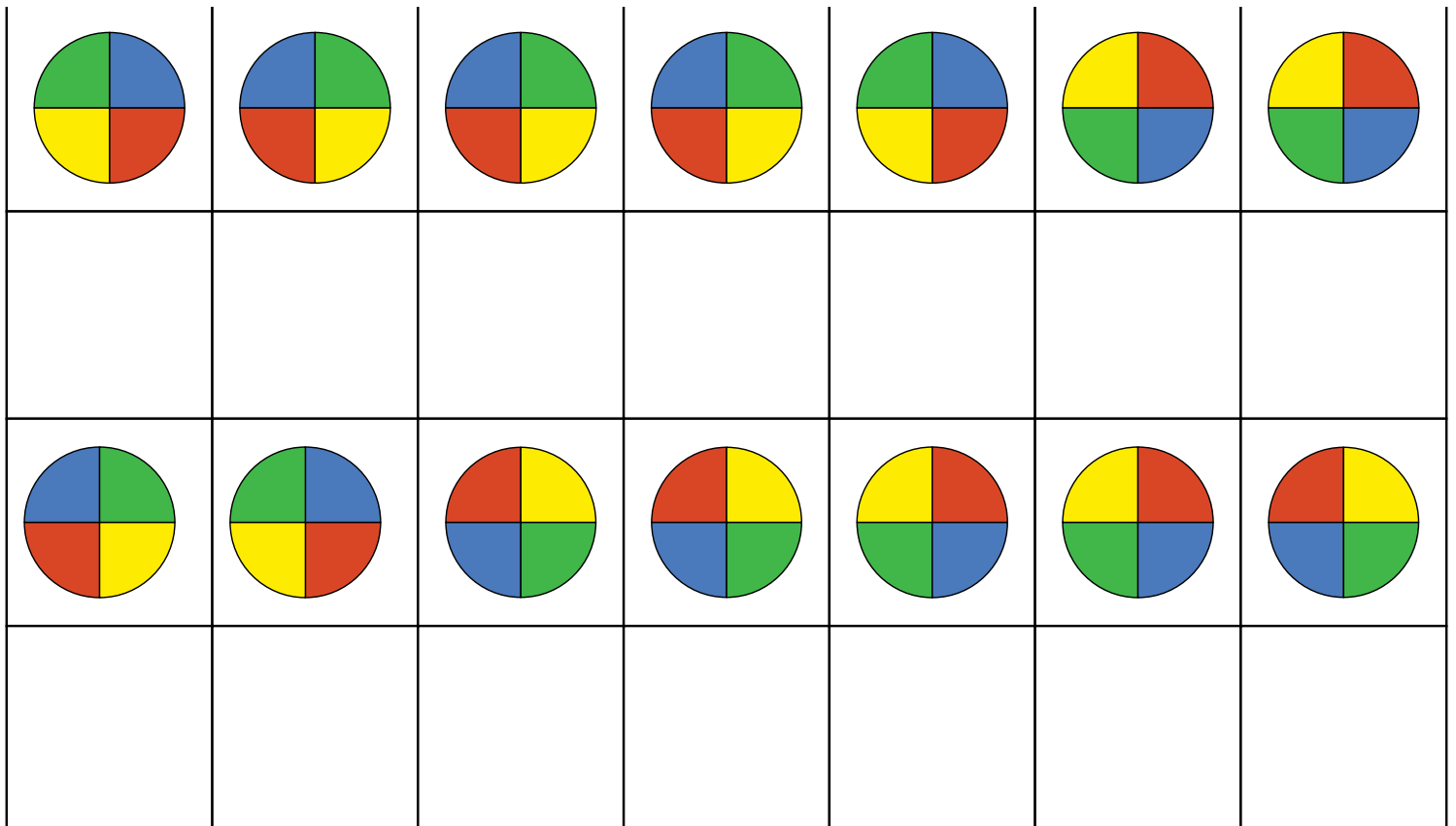
Identify the correct pattern and
draw the shapes



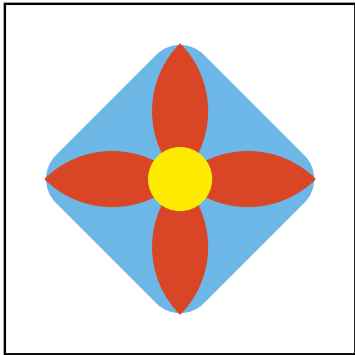
Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

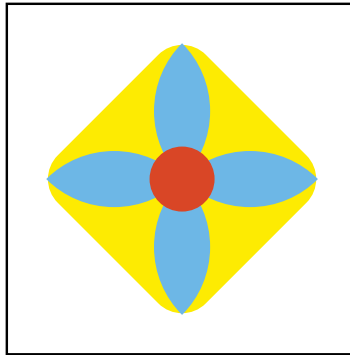
© 2025 Md Abdullah Al Mamun.



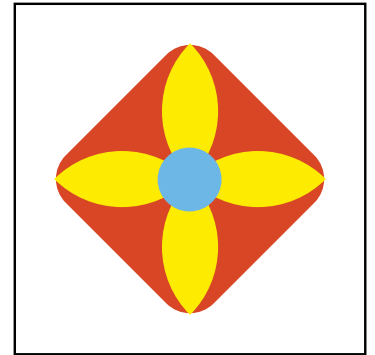
Match the right design



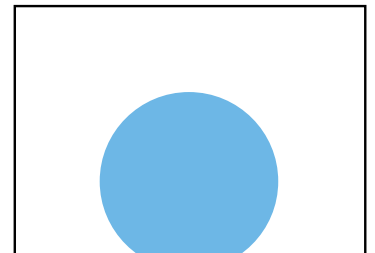
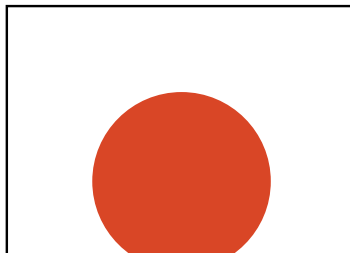
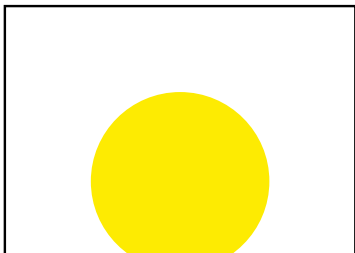
||



||



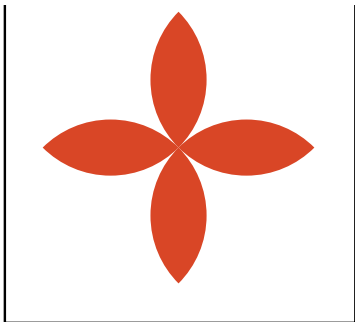
||



Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

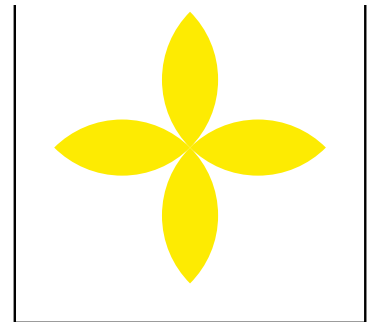
© 2025 Md Abdullah Al Mamun.



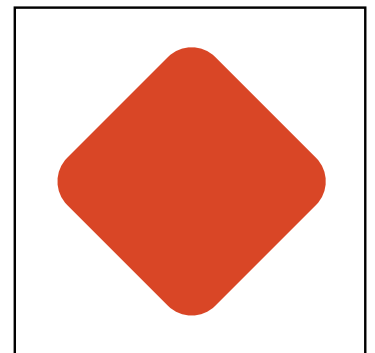
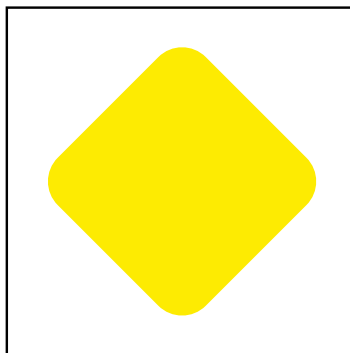
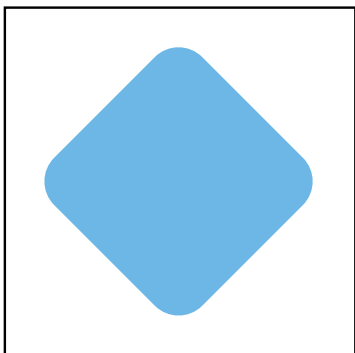
+



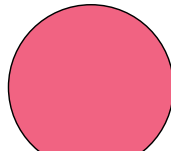
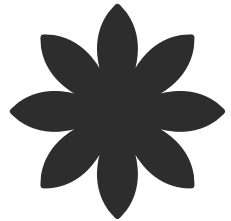
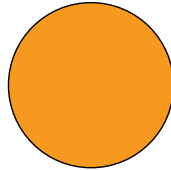
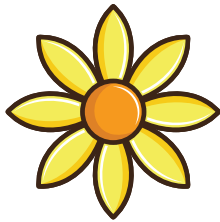
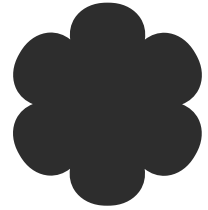
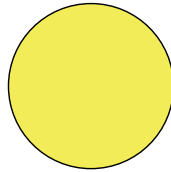
+



+



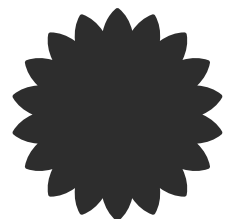
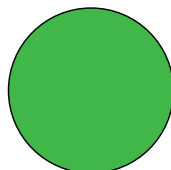
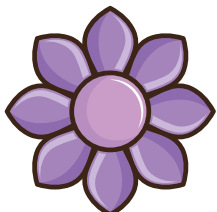
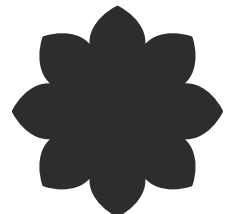
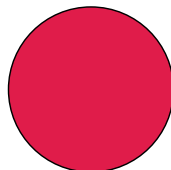
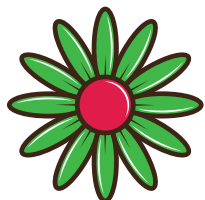
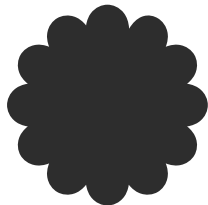
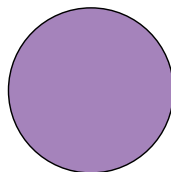
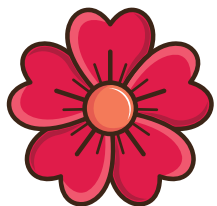
Tap on the circles and tap on the
respective flower and the shadow



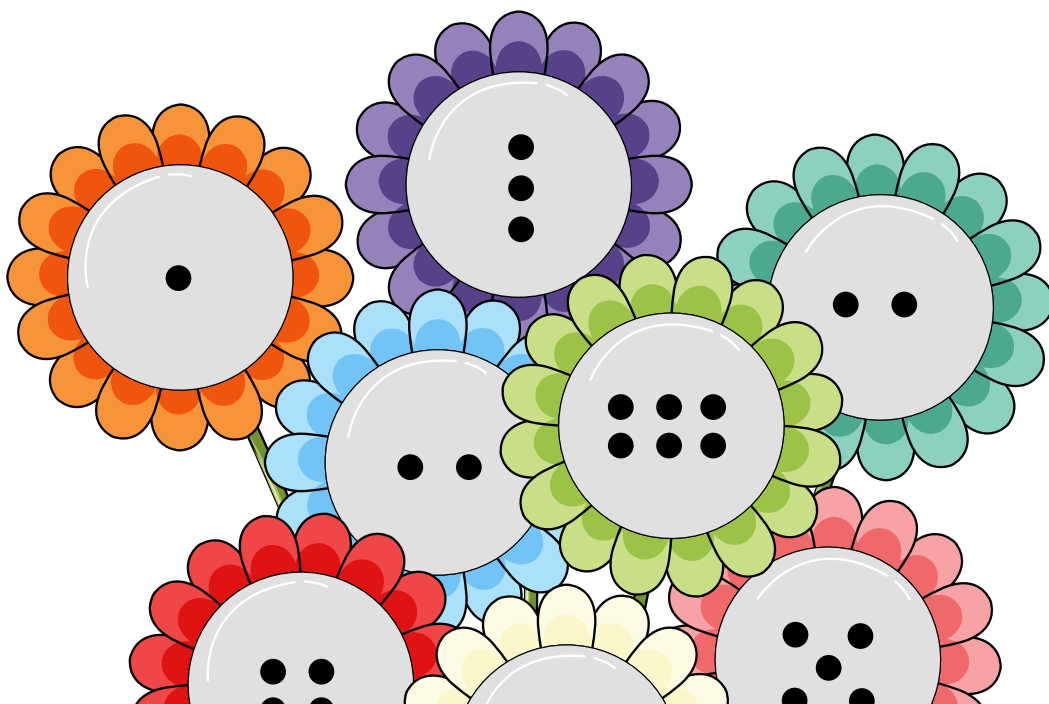
Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.

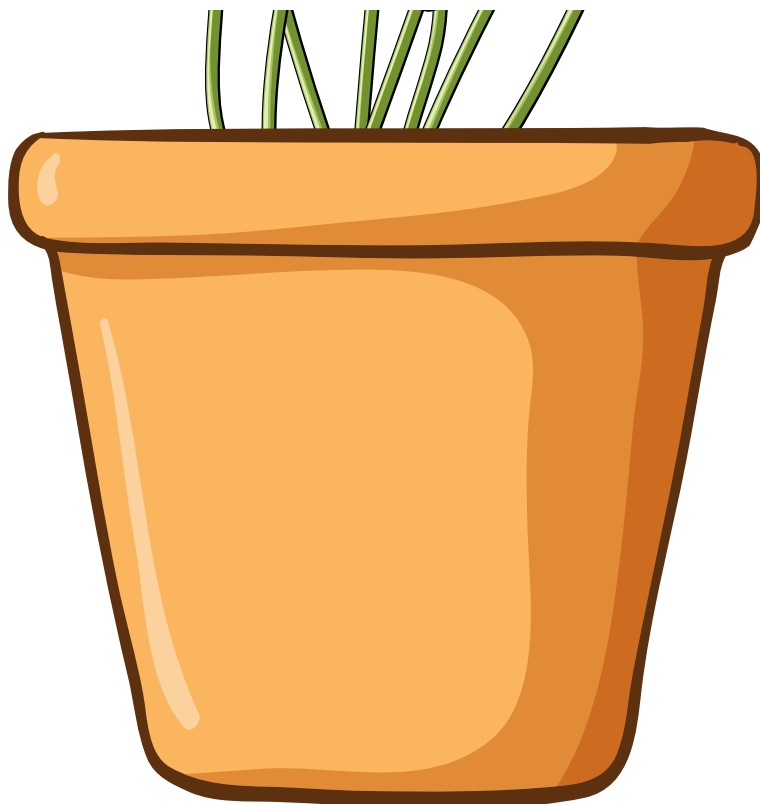


Match the numbers with the quantity

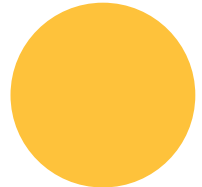
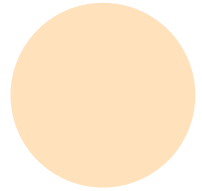


Preview version for copyright and timestamp record only.
Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



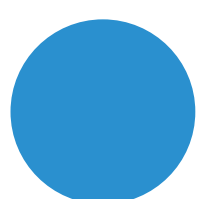
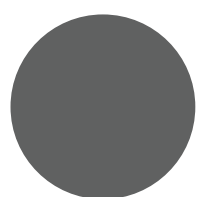
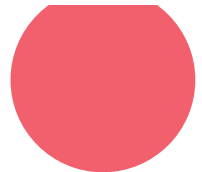
Match the cars with the colors



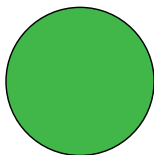
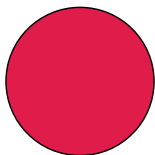
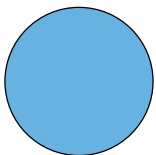
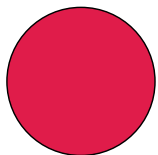
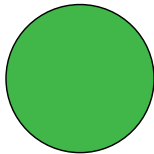
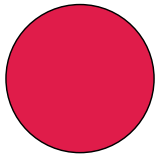
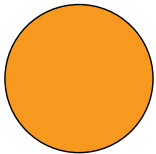
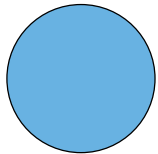
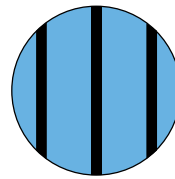
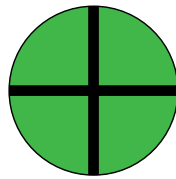
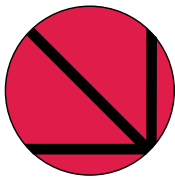
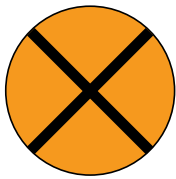
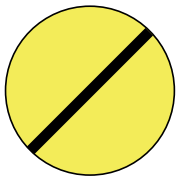
Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



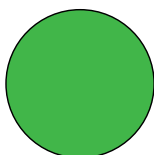
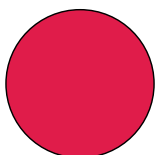
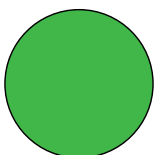
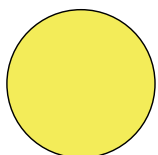
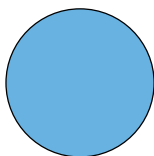
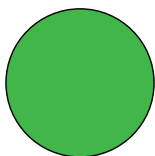
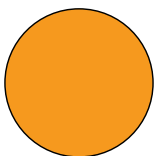
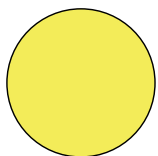
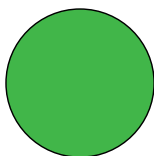
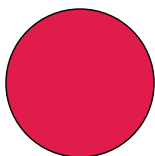
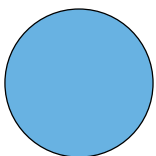
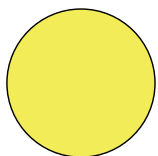
Decode the lines and mention in the circle
according to the sequence



Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



Draw lines using both the hands as
per the color show



Preview version for copyright and timestamp record only.
Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



Draw lines using both the hands as
per the color show



Preview version for copyright and timestamp record only.
Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



Put your 2 hands on the same number

12

2

9

5

2

12

4

32

18

32

18

5

Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.

Put your 2 hands on the same number

16

25

16

17

17

11

Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.

0

29

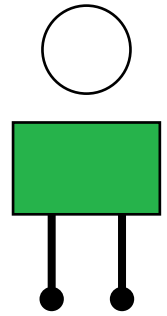
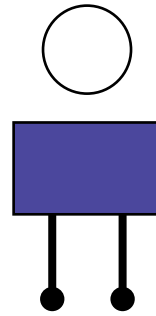
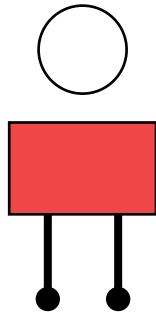
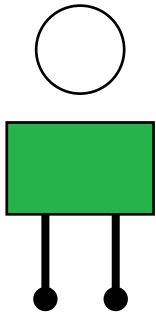
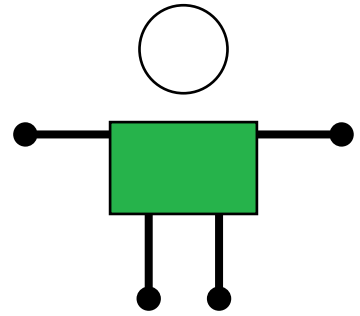
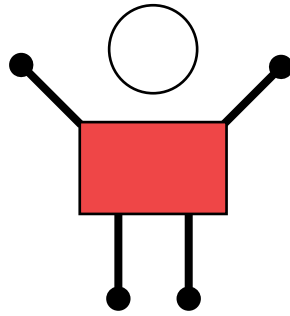
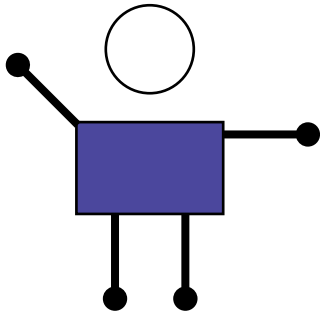
44

18

11

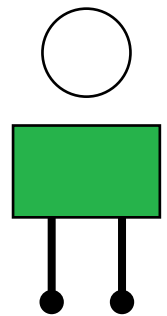
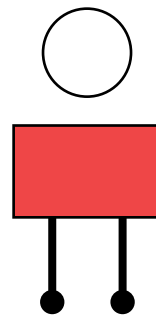
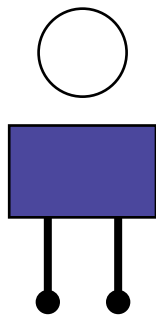
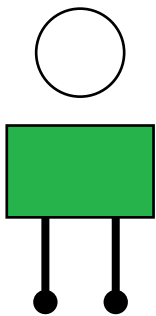
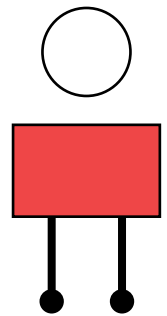
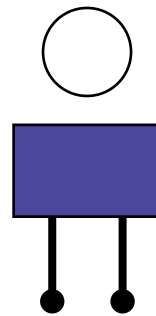
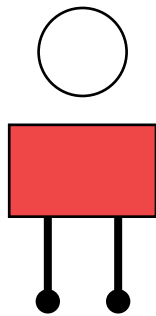
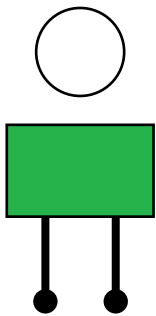
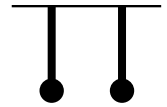
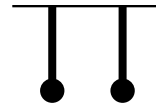
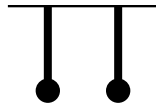
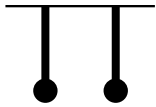
29

Draw hands as shown

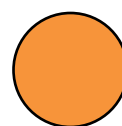
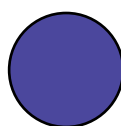
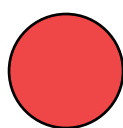
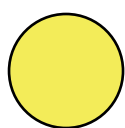
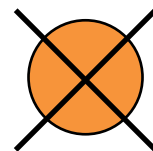
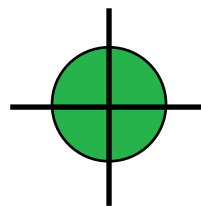
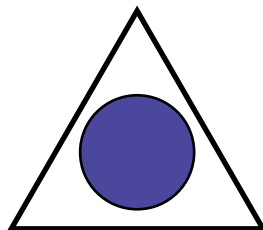
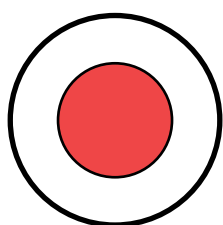
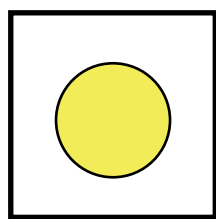


Preview version for copyright and timestamp record only.
Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.

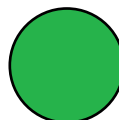
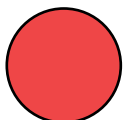
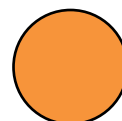
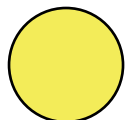
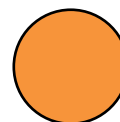
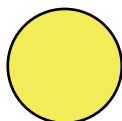
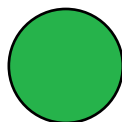
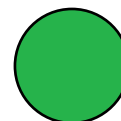
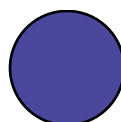


Draw shapes accordingly

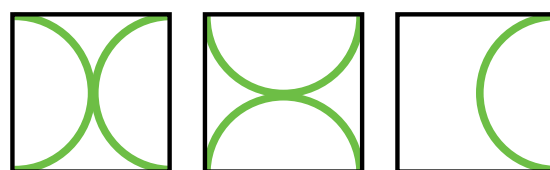
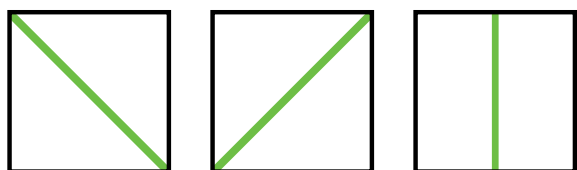
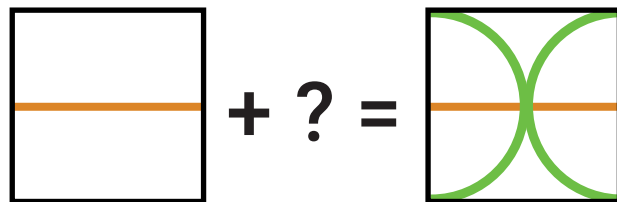
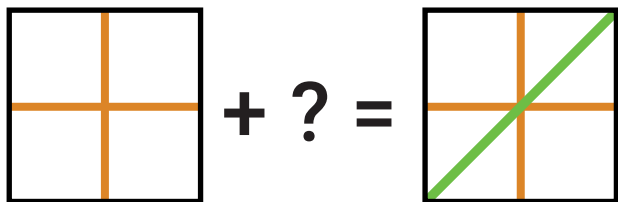


Preview version for copyright and timestamp record only.
Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



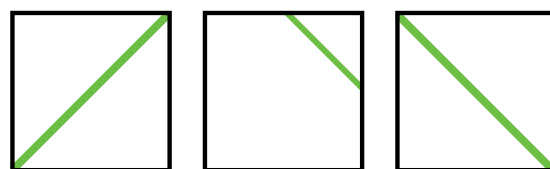
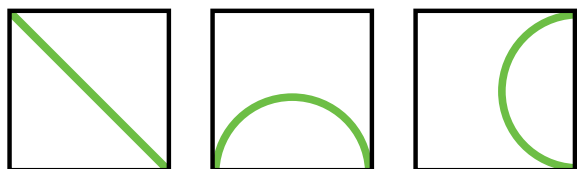
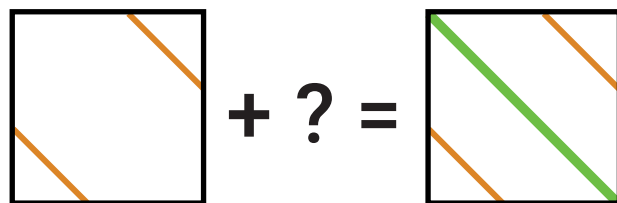
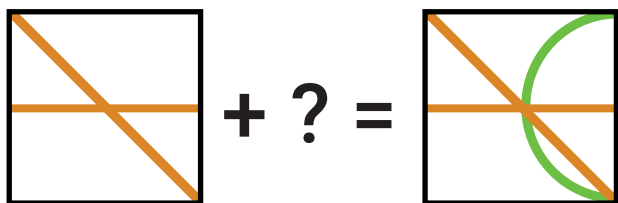
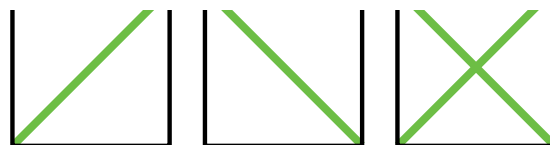
Find the pattern



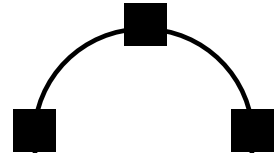
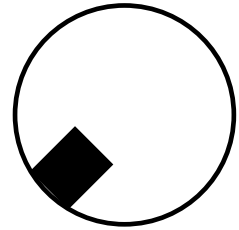
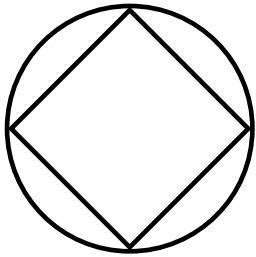
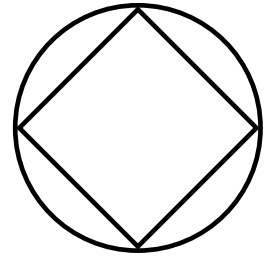
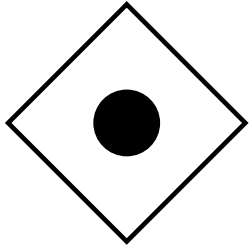
Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



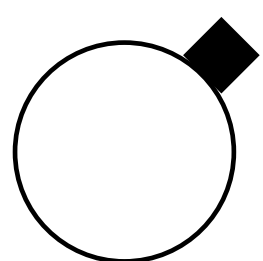
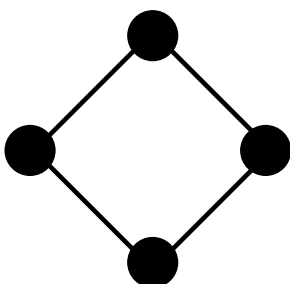
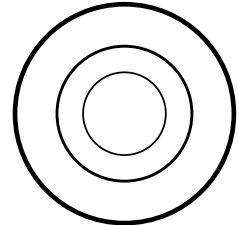
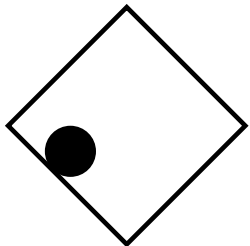
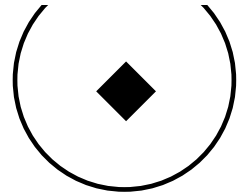
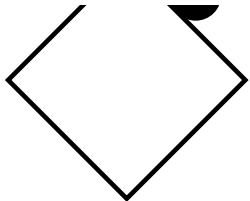
Match the shapes



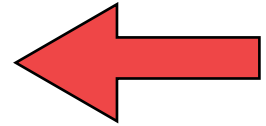
Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



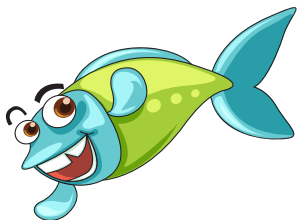
Match the correct direction



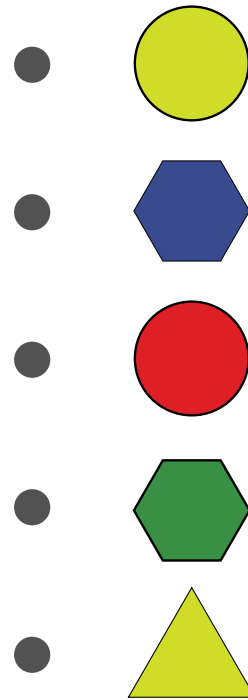
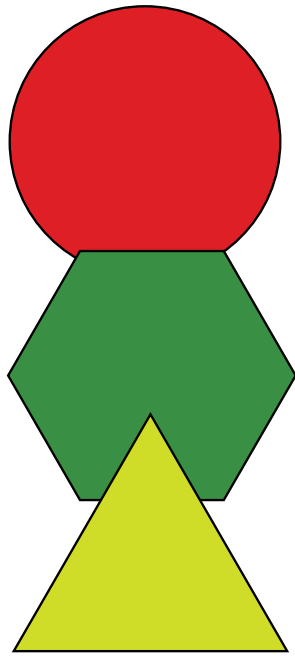
Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.

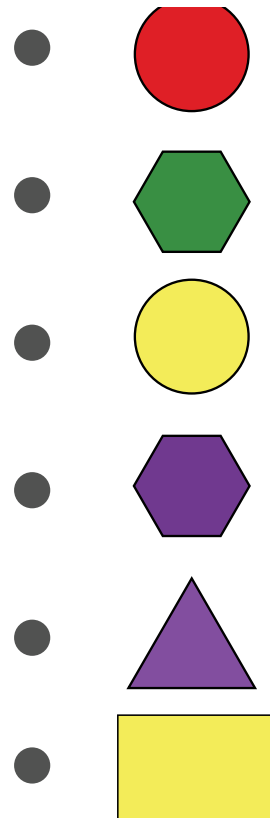
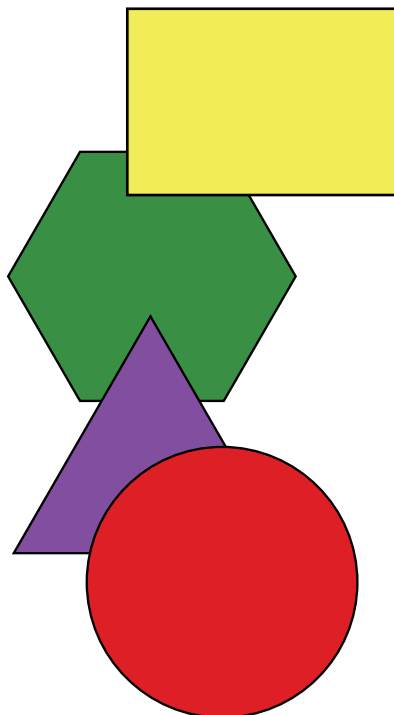


Connect the shapes

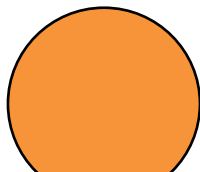
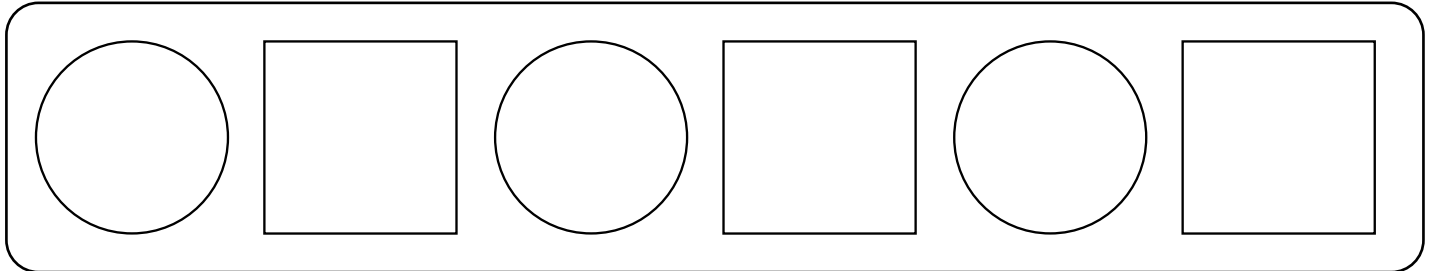
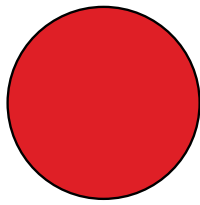


Preview version for copyright and timestamp record only.
Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



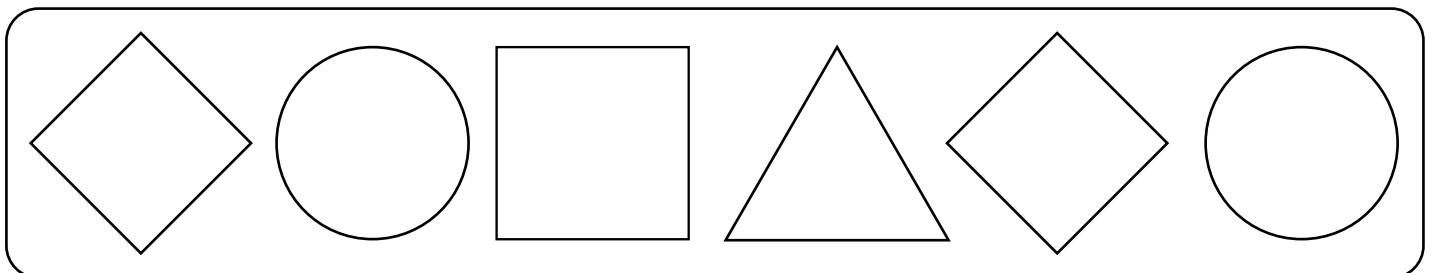
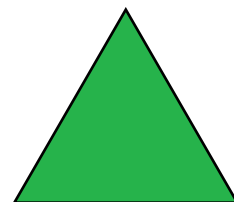
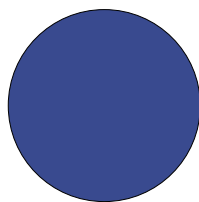
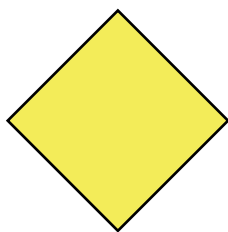
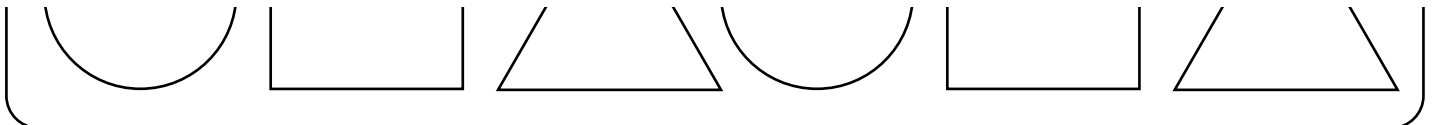
Color the shapes as per the color shown



Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



Code according the picture

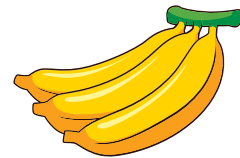
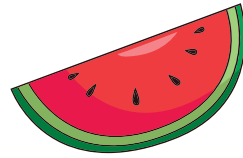
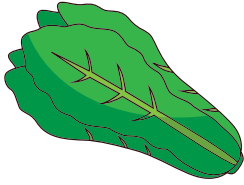
1

2

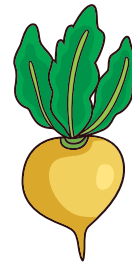
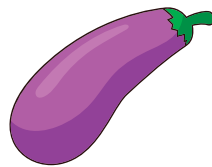
3

4

A



B

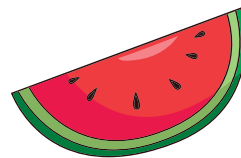
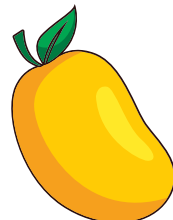
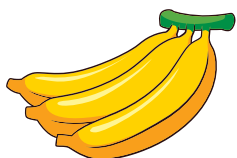
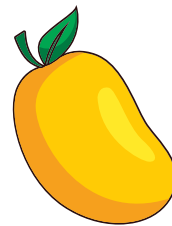
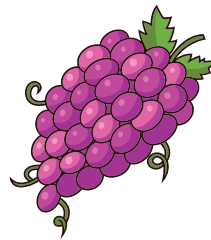
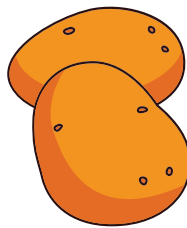
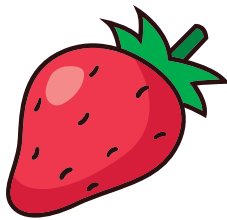


Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.

D



OUR PRODUCTS



- Bangla
- English
- Numbers
- Shapes
- Arabic



- Bangla
- English
- Science
- Math



- Bangla
- English
- Shapes
- Numbers



Preview version for copyright and timestamp record only.

Licensed under CC BY-NC-ND 4.0 – No commercial use or modifications allowed.

© 2025 Md Abdullah Al Mamun.



- Bangla
- English
- Numbers
- Shapes
- Drawing



- Phonics
- Spoken
- Words



- Phonics
- Spoken
- Grammar
- Vocabulary



- Singapore Math Level 1
- Singapore Math Level 2



Where to find our books and enroll in school?



www.kidviveschool.com
For more detail: +8801601-975313



MORE DETAILS
+8801601-975313

শেখার জন্য সেবা সঙ্গী!

www.kidviveschool.com
info.kidviveschool@gmail.com

Boost Your Child's Brainpower with Fun & Engaging Activities!

This Brain Activity Book for Kids is packed with exciting challenges designed to spark creativity and enhance cognitive skills. Children will enjoy hours of fun while developing important abilities through matching games, pattern recognition, and shape identification. They will enhance their artistic expression with coloring activities and strengthen their early math skills through counting exercises. Each page is designed to make learning engaging and enjoyable, helping young minds grow while having fun. Whether at home or on the go, this book is the perfect companion for little learners eager to explore, think, and play. **Let the brain-boosting adventure begin!**

